HSPPS Supports STEAM

Subpart C - Education and Child Development Program Services

1302.30 Purpose

All programs must provide high-quality early education and child development services, including for children with disabilities, that promote children’s cognitive, social, and emotional growth for later success in school....
HSPPS Supports STEAM

Subpart C - Education and Child Development Program Services

1302.35 Education in Home-Based Programs

A home-based program must provide home visits and group socialization activities that promote secure parent-child relationships and help parents provide high-quality early learning experiences in language, literacy, mathematics, social and emotional functioning, approaches to learning, science, physical skills, and creative arts. A program must implement a research-based curriculum...
Center-Based and Family Child Care Practices

Effective Teaching Practices → Child Development
Home Visiting Practices

Effective Home Visiting and Socialization Practices

Positive Parenting Practices

Child Development
What’s Different for a Home Visitor?

Effective Home Visiting Practices → Positive Parenting Practices → Child Development
Theory of Change for Home-Based

THEORY OF CHANGE FOR INFANT-TODDLER PROGRAMS
HOME-BASED AND CLASSROOM
Source: Roggman et al, 2016
Help parents understand that STEAM is about *how* children and adults explore the world, not which facts you know.
Learning Activity: STEAM is All Around

Science

Technology

Art

Math

Engineering
Home Visitors Can Support Families in Building STEAM
Show Parents How to Speak the Language of STEAM

• Encourage parents to introduce STEAM vocabulary as children are exploring inside and outside the home.

• Share the benefits of using STEAM language with children.
Learning Activity/Experiences